

SUMMER READING GETS GAMIFIED!

Welcome, future Reading Champion, to Dustin Brady's Summer Reading Challenge—inspired by his hit series *Trapped in a Video Game* and *Escape from a Video Game*. In this challenge, you find yourself TRAPPED in the same old summer and must ESCAPE!

How? Through a book!

Each twenty-minute reading session allows you to move one space on the map. Navigate the path, making choices that determine your direction and collecting experience points (XP), rare gear, unique allies, and super-cool power-ups that will help you become the Reading Champion.

You can hang the map on a wall or your refrigerator, or even use it like a table-top board game. As you read, move a game piece, like an action figure or magnet, or simply color in each square to mark your progress.

Play the map as many times as you want, taking different routes and making different choices, to collect even more items and points.

When you reach the end of the map, you can take the specialization quiz to find out what type of Reading Champion you are based on your collection.

BONUS: To earn even more XP, read books and complete activities listed on the Andrews McMeel Kids' website. The list includes Dustin Brady's series and other fan-favorites, like *Phoebe and Her Unicorn*, *Big Nate*, *Wallace the Brave*, and many more. Books on the list give you +50 XP and activities are worth +25 XP!

Have fun ESCAPING!

